

Career Summary

Lucas is a passionate, hardworking, experienced developer in multiple industries. He already worked as a tech leader helping Globant teams to achieve their goals by making use of his soft and technical skills. His broad set of skills and experience allows him to take on new challenges with ease and keep providing value to the team and product.

Summary of Qualifications

Experienced In

- Ruby
- CircleCI
- GraphQL
- Stripe
- React
- GCP
- Kafka
- Python
- Typescript
- Go
- React Native
- MongoDB
- Postgres
- Docker
- Elasticsearch

Languages

- Portuguese (native speaker)
- English (advanced)
- Spanish (lower intermediate)

Career History

Autodesk, Contract, United States

Aug 2025 – Present

Fullstack Developer

- Working on a migration process effort in a large Rails and JavaScript codebase by addressing fixes, investigating performance issues, and updating many external libraries' integrations

Universe, Contract, Canada

Aug 2022 – Aug 2025

Fullstack Developer

- Full-stack Ruby developer within the Universe codebase. Universe is a Ticketmaster company, one of the largest ticketing companies in the world.
- Joined as a tech leader on many Globant team projects, ranging from third-party integrations, UI migrations, to payment integrations such as PayPal and Stripe, and feature-flagged features development.
- Worked on Ruby on Rails 6 and 5, building REST and GraphQL APIs with multi-tenant Postgres and

MongoDB databases.

- Developed features with a broad set of Ruby tools: CanCanCan, Apartment, Mutation, RSpec, Sidekiq, Faraday, VCR, and Fabricator
- Maintained and built new UI features at many frontend repositories, ranging from legacy codebases with Ember.js and React classes built with CoffeeScript to updated codebases with Next.js and React 18+
- Integrated features with ETL pipelines, using Java Apache Beam to push data from the main application databases to data platforms such as BigQuery
- Worked proactively on bug escalations, hard problem-solving, and fostering a good communication channel between developers, customer support, and stakeholders
- Joined efforts in a platform-level improvement project, helping to investigate, fix, and test many slowdowns in the application
- Joined design systems and accessibility efforts to improve the application UI state
- Monitoring with Sentry and Grafana

GLOBANT, Remote, Brazil

Jul 2022 – Present

Software Designer Developer

- Joined a voluntary application as a React Native developer, then promoted to a tech lead in the project. Helped other developers contribute to the project and had a small collaboration with a Go service.
- Participated in a Google training and achieved the Google Cloud Associate certification
- Works as a career mentor and a Brazil Ruby focal, helping to foster a better development community aligned with the company values
- Works as a gatekeeper

Codeminer42, Remote, Brazil

Jun 2021 – Jul 2022

Software Developer

- Worked as a Backend Developer on outsourced projects with Ruby on Rails and JavaScript.
- Mentored trainees and joined many developer community workshops
- Contributing to open source projects with RoR, ReactJS, and NodeJS
- SaaS experience with Heroku and Digital Ocean
- Payment gateways integration
- Testing with RSpec and Jest

ProgramaThor, Freelancer, Brazil

Sep 2021 – Jul 2022

Software Developer

- Building features with Ruby on Rails and vanilla JavaScript for a hiring application
- Background processing with Sidekiq and ActiveJob
- Image processing and storage with Cloudinary
- SaaS experience with Heroku and Digital Ocean
- Payment gateways integration
- Testing with RSpec

Netronian Inc, Remote, United States

Jan 2021 – Jun 2021

Software Developer

- Building web APIs with Ruby on Rails
- Building livestream servers (HSL) with Nginx and Docker
- API's integration services with Firebase
- Google Cloud Functions with NodeJS
- Stripe payments
- Error monitoring with Sentry
- Testing with RSpec and Mocha

Simples Informática, Teresina, Brazil

Sep 2020 – Mar 2021

Frontend Developer, Internship

- Building City Hall's accounting management web pages with Angular2, CSS, Bootstrap and DevExtreme
- Building a public data transparency site with AngularJS, Bootstrap, CSS, and DevExtreme
- App containerization with Docker and Docker Compose

LABIRAS, Teresina, Brazil

Aug 2019 – Jun 2020

Game Developer and Researcher, Voluntary

- Game Development with Godot 3
- Published an article about gamification and physiotherapy rehabilitation

Education

Technologist in System Analysis and Development - Instituto Federal do Piauí - IFPI - 2019 (incomplete)